

Here is some info on what to check for some additional NX web browser performance tuning:

Check this page:

<chrome://gpu/>

Look for "Graphics Feature Status for Hardware GPU"

Graphics Feature Status for Hardware GPU

- Canvas: **Hardware accelerated**
- Flash: **Hardware accelerated**
- Flash Stage3D: **Hardware accelerated**
- Flash Stage3D Baseline profile: **Hardware accelerated**
- Compositing: **Hardware accelerated**
- Multiple Raster Threads: **Enabled**
- Out-of-process Rasterization: **Disabled**
- Hardware Protected Video Decode: **Hardware accelerated**
- Rasterization: **Software only. Hardware acceleration disabled**
- Skia Renderer: **Enabled**
- Video Decode: **Hardware accelerated**
- Viz Display Compositor: **Enabled**
- Viz Hit-test Surface Layer: **Enabled**
- Vulkan: **Disabled**
- WebGL: **Hardware accelerated**
- WebGL2: **Hardware accelerated**

In Chrome, go to Settings -> Advanced -> System.
Enable "Use hardware acceleration when available"

In Chrome, go to <chrome://flags> in the address bar.

Locate the section on that page called Override software rendering list.

Change the Disabled option to Enabled.

Select the blue Relaunch Now button when it appears at the bottom of Chrome after enabling hardware acceleration.

Return to the <chrome://gpu/> page and check whether acceleration is enabled.

At this point, Hardware accelerated should appear next to most of the items.

If they still show up as being disabled, it could signal a problem with your graphics card or the drivers for your graphics card. Update the drivers on your computer to resolve these problems.

Match these setting in NoMachine:

Display settings **NOMACHINE**

Display

Quality +

Resolution +

320x240 1280x720 1920x927 1920x1200

Use custom resolution W H Monitor **1**

Match the client resolution upon connecting

Options

Disable network-adaptive display quality Request a specific frame rate 30 FPS

Disable multi-pass display encoding

Screen 1920x927, codec H.264 (WebRTC), audio Opus 48khz stereo Done

WORKSTATION EDITION